Living Greyhawk

This Record Certifies that

Character Name _____ Classes and Levels

Player Name _____ RPGA #

has completed

AHL8-03 *Drachen unter Herbergsbad*

A Regional adventure set in **the Principality of Innspa**

Play Notes:

- ❑ *Gained a level* _____
- ❑ *Retrained* _____
- ❑ *Lost a level*
- ❑ *Ability Drained* _____
- ❑ *Died*
- ❑ *Was raised/resurrected*
- ❑ *Was reincarnated*

Home Region _____

Event: _____ **Date:** _____

DM: _____
Signature RPGA #

Adventure Record#

598 CY ADVENTURE

LEVEL OF PLAY
(CIRCLE ONE)

APL 2
max 450 XP; 450 gp

APL 4
max 675 XP; 650 gp

APL 6
max 900 XP; 900 gp

APL 8
max 1,125 XP; 1,300 gp

APL 10
max 1,350 XP; 2,300 gp

APL 12
max 1,575 XP; 3,300 gp

Mark of the Rat People [Zeichen des Rattenvolks]: You have acquired the respect of the Rat People beneath Innspa. From now on, rats or dire rats never attack you (they defend themselves if you attack them, though). You may extend this protection to others in your company. Should you ever willingly attack a rat or dire rat, the Mark vanishes (cross off). Since you are not a true believer in Raxivort, the Mark is not recognized by, or have any effect on, wererats or other rat-like monsters (e.g. fiendish rats)! When spending 1 TU to go back to these sewers, you may use the Mark to purchase a *badge of valor* (*Complete Adventure*, Regional access). You also gain access to the Quick Reconniter feat (CV).

Map of the Innspa Sewers [Karte der Kanalisation von Herbergsbad]: The information on this map makes traversing the sewers so much easier in future adventures. Future adventures reveal how exactly you may benefit from this map. Only one PC may leave the table with this map, and only if you have not sold it

Hero of Innspa [Held von Herbergbad]: Princess Karasin herself has declared you a Hero of Innspa. This favor manifests in a medal to wear on official occasions. All your *Wanted in Ahlissa* entries on earlier ARs become immediately void (cross them off). The medal does not make you immune against further crimes, though.

Favor of Olgros [Gefallen von Olgros]: You get the chance to purchase ONE of the following items ONCE: *boots of striding and springing* (DMG), *burnoose of 1,001 thorns* (MIC), *circlet of rapid casting* (MIC), *finned gauntlets* (MIC), *immovable rod* (DMG), *ring of floating* (MIC), *wand of invisibility* (DMG). Delivery takes place after you have finished your next Regional or Meta-Regional event. Cross this favor off once you have received the item.

TU — Starting TU

1 or 2 TU — TU Cost

- TU — Added TU Costs

TU — TU REMAINING

XP — Starting XP

- XP — XP lost or spent

XP — Subtotal

+ XP — *XP Gained*

XP — FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

*Cross off all items **NOT** found*

APL 2

APL 4 (all of APL 2 plus the following)
❖ *Potion of barkskin +5* (Adventure; DMG)

APL 6 (all of APLs 2-4 plus the following)

APL 8 (all of APLs 2-6 plus the following)
❖ *+1 leather armor of silent moves* (Adventure; DMG)
❖ *Dagger of venom* (Adventure; DMG)

APL 10 (all of APLs 2-8 plus the following)
❖ *+2 leather armor of silent moves* (Adventure; DMG)

APL 12 (all of APLs 2-10 plus the following)
❖ *+3 leather armor of silent moves* (Adventure; DMG)

Lifestyle

- ❑ None
- ❑ Standard (12 gp x TU)
- ❑ Rich (50 gp x TU)
- ❑ Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

_____ _____

Total Value of Sold Items _____

Add ½ this value to your GP value

Items Bought

_____ _____

Total Cost of Bought Items _____

Subtract this value from your GP value

GP — Starting GP

- GP — GP Spent

GP — Subtotal

+ GP — *GP Gained*

GP — Subtotal

+ GP — GP Gained

GP — Subtotal

- GP — GP Spent

GP — FINAL GP TOTAL